
Models for Uncertainty in Area-Class Maps

Michael F. Goodchild
University of California
Santa Barbara

Discrete objects and continuous fields

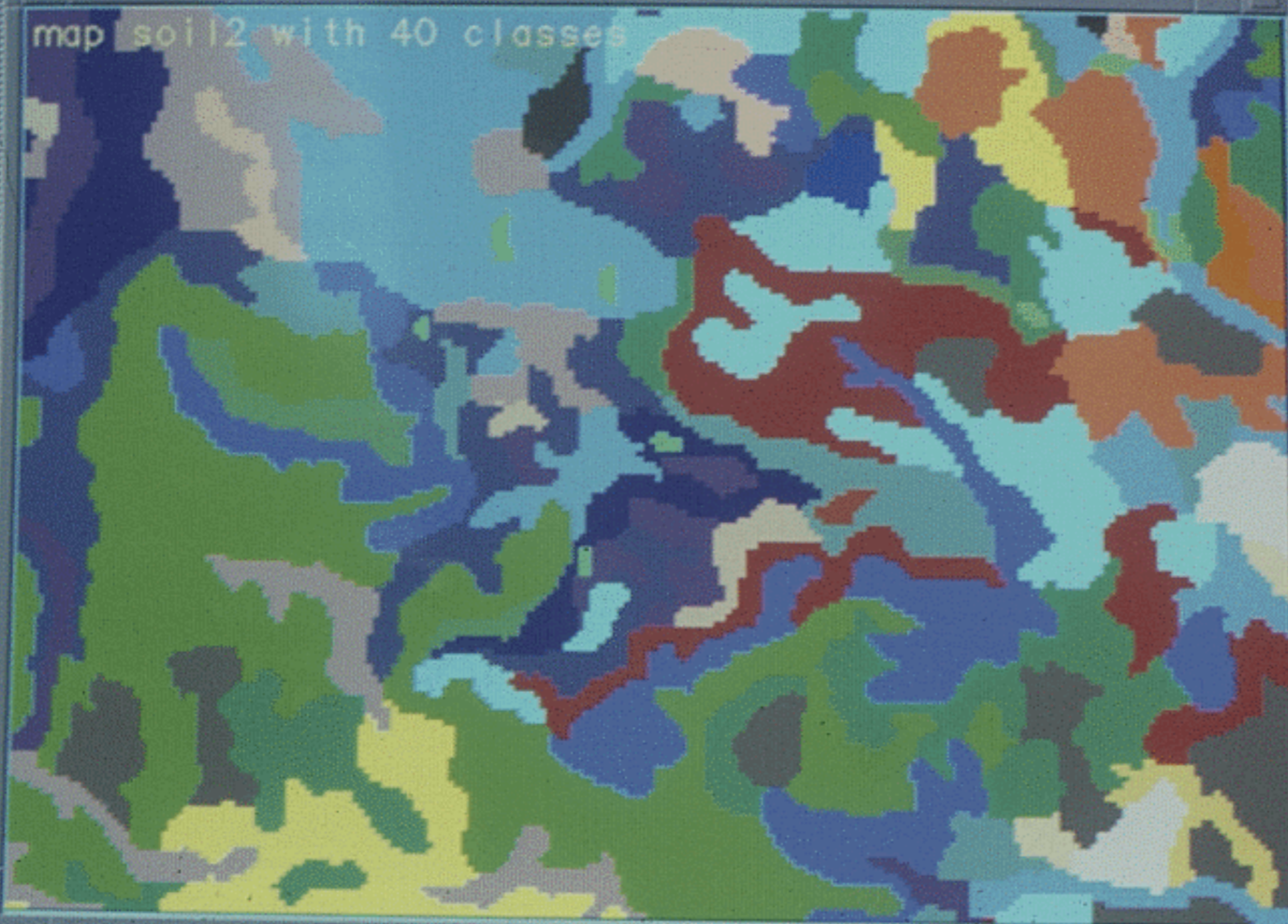
- Discrete objects
 - accuracy of position
 - accuracy of attributes
- Continuous fields
 - $z = f(\mathbf{x})$
 - correct attribute at wrong location, or wrong attribute at correct location?
 - unless singularities can be found and independently located in the real world
 - hilltops, ridges, cliffs

The area class map

- Assigns every location \mathbf{x} to a class
 - Mark and Csillag term
 - $c = f(\mathbf{x})$
 - a nominal field (or perhaps ordinal)
 - classified scene
 - soil map, vegetation cover map, land use map
- We have no adequate models of uncertainty for this type of map

GRASS Monitor AIX

map soil2 with 40 classes



Uncertainty modeling

- Area-class maps are made by a long and complex process involving many stages, some partially subjective
- Maps of the same theme for the same area will not be the same
 - level of detail, generalization
 - vague definitions of classes
 - variation among observers
 - measuring instrument error
 - different classifiers, training sites
 - different sensors

Error and uncertainty

- Error: true map plus distortion
 - systematic measurements disturbed by stochastic effects
 - accuracy (deviation from true value)
 - precision (deviation from mean value)
 - variation ascribed to error
- Uncertainty: differences reflect uncertainty about the real world
 - no true map
 - possible consensus map
 - combining maps can improve estimates

Models of uncertainty

- Determine effects of uncertainty/variation/error on results of analysis
 - if there is known variation, the results of a single analysis cannot be claimed to be correct
 - uncertainty analysis an essential part of GIS
 - error model the preferred term

Traditional error analysis

- Measurements subject to distortion
 - $z' = z + \delta z$
- Propagate through transformations
 - $r = f(z)$
 - $r + \delta r = f(z + \delta z)$
- But f is rarely known
 - complex compilation and interpretation
 - complex spatial dependencies between elements of resulting data set

Spatial dependence

- In true values z
- In errors e
- $\text{cov}(e_i, e_j)$ a decreasing positive function of distance
 - geostatistical framework
- Scale effects, generalization as convolutions of z

Realization

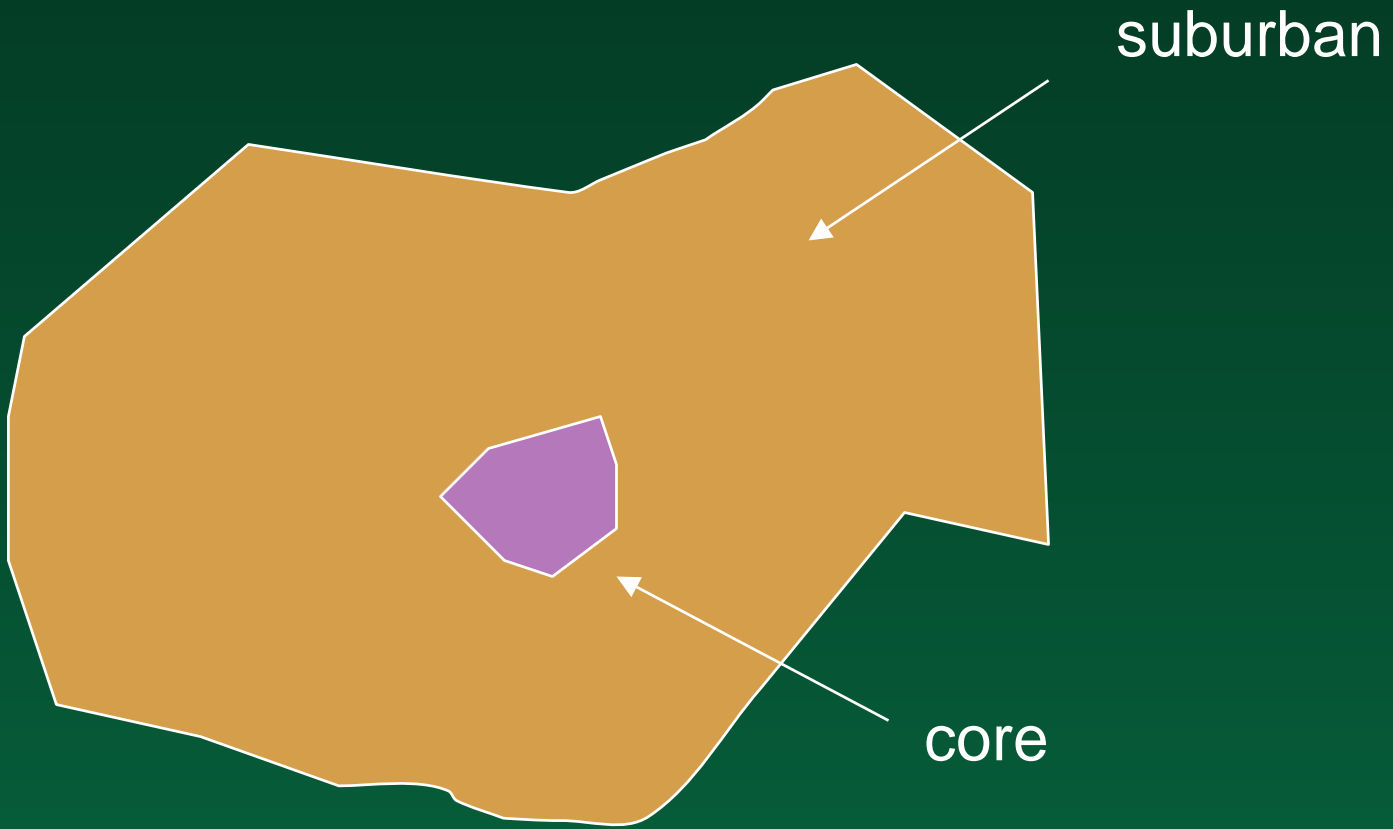
- A single instance from an error model
 - an error model must be stochastic
 - Monte Carlo simulation
- The Gaussian distribution metaphor
 - scalar realizations
 - a Gaussian distribution for maps
 - an entire map as a realization

The area class map

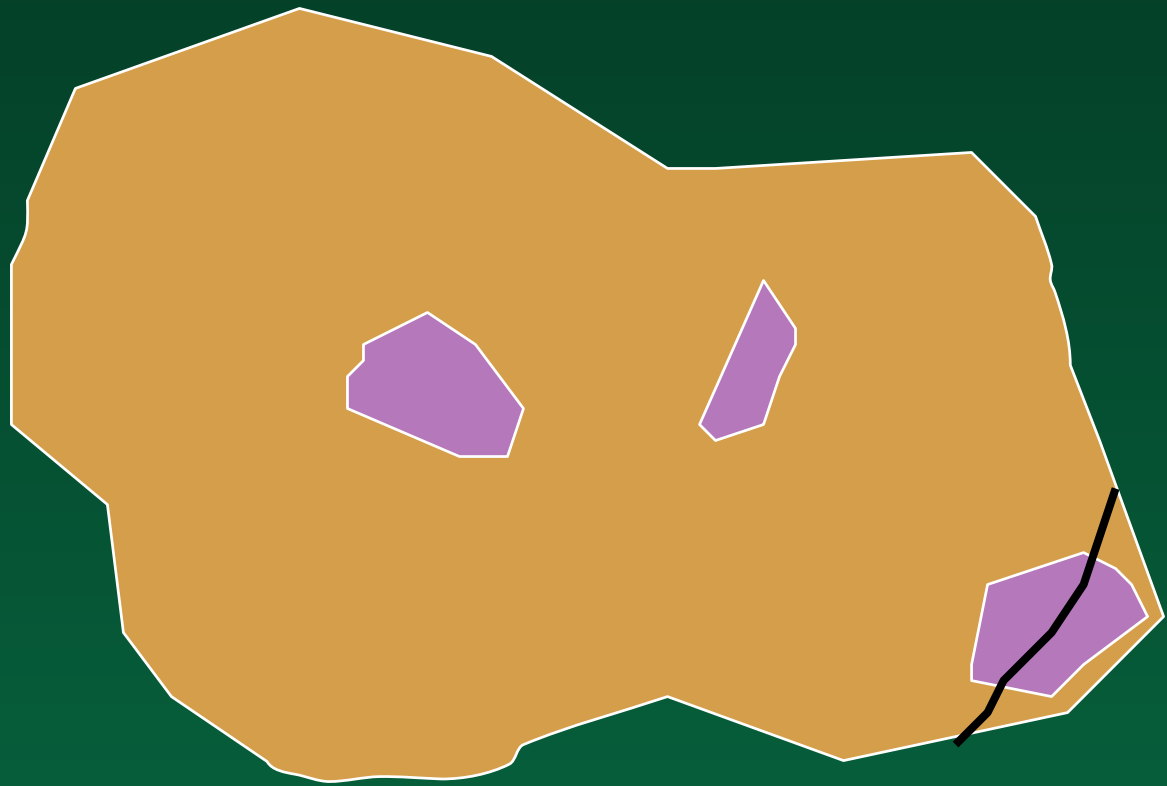
- Field of nominal values $c(\mathbf{x})$, $n > 1$
 - spatially autocorrelated
 - in raster, count of i, i joins greater than expected
- In vector, collection of discrete objects
 - nodes, edges, areas in coverage model
 - polygons in shapefile model

A collection of discrete objects

- Three conflicts with the observed nature of area-class maps
- In repeated mappings, positions, attributes, and *numbers of objects* will vary (*topological variation*)
- Positional uncertainties will vary widely depending on boundary clarity
- Confusion of attributes will vary within polygons
 - may be greatest in the center
 - contrary to the *egg-yolk* model



land use type urban



Effects of refining classification

- Boundaries in coarsely classified maps preserved in finer classifications
- Boundaries in coarsely classified maps become polygons at finer classifications

Six requirements of an error model for area-class maps

1. Address confusion *at every point* between observed class c' and consensus class c
2. Variation between realizations should emulate variation between repeated mappings
3. Autocorrelations in outcomes at nearby points
4. Emulate effects when maps are generalized, both thematically and cartographically

Continued requirements:

5. Realizations should be invariant under changes in underlying representation, *e.g.*, raster cell size
6. Nominal case: results invariant under reordering of classes
 - Review known models against these requirements

1. The confusion matrix

- Useful descriptive device
 - quality control
- Comparing classifiers, observers, scales, accuracies
- $p(c' | c)$
- Applied per-pixel or per-polygon
- Per-polygon case:
 - no within-polygon variation (violates 1)
 - no variation in topology (violates 2)
- Per-pixel case: no spatial dependence in outcomes (violates 3, 5)

2. The epsilon band

- Addresses only positional accuracy in a fixed topology
- Assumes uniform degree of positional accuracy
- Violates 1, 2, 4



Models based on vectors of probabilities

- At every location:
 - $P(\mathbf{x}) = \{p_1, p_2, \dots, p_n\}$
 - assume raster representation, P constant over cell
- Simple random assignment
 - no spatial dependence
 - violates 3
 - violates 5 since cell size would be evident in outcomes
- How to induce spatial dependence?

Spatial dependence in outcomes

- Independent outcomes
 - zero spatial dependence between pixels
 - perfect positive spatial dependence within pixels
 - implies pixel size is meaningful
- Induce spatial dependence
 - range \gg pixel size
 - spatial dependence falls smoothly
 - independent of pixel size

3. Simple convolution

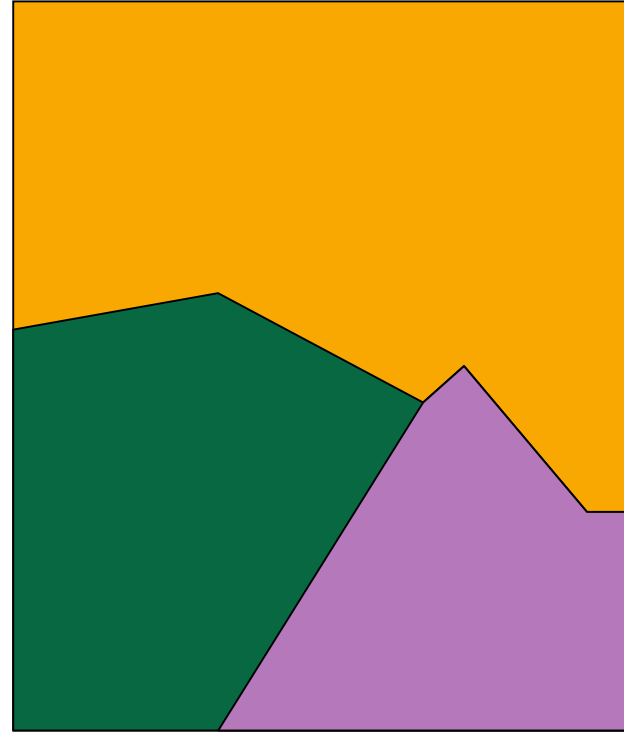
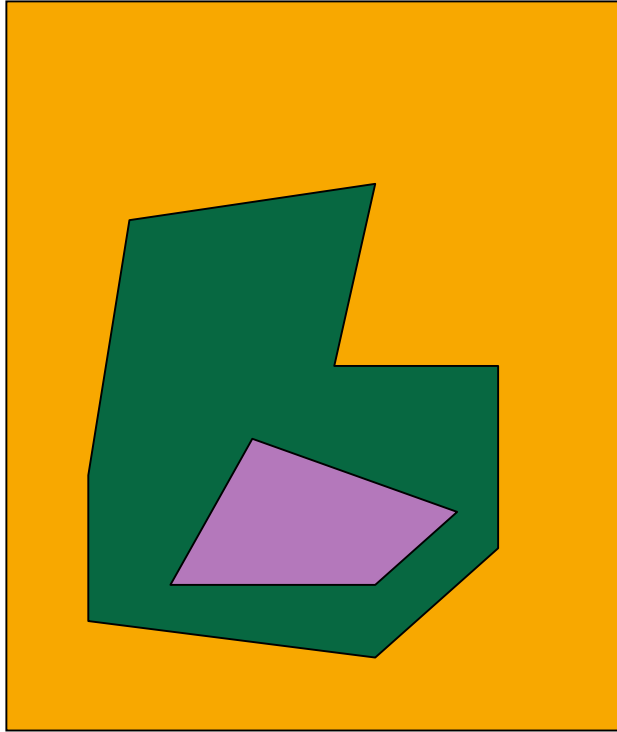
- Generate independent outcomes in each pixel
- Convolve using a modal filter
 - induces spatial dependence
 - size of filter determines range of dependence
 - satisfies 3, 5
- Posterior proportions not equal to prior probabilities
 - convolution favors more probable classes

4. Sequential assignment

- Goodchild, Sun, and Yang *IJGIS* (1992)
- Random field z with controlled spatial dependence
 - $U(0,1)$
 - assign class
 - e.g. $\{0.2, 0.3, 0.5\}$
 - 1 (0.0,0.2); 2 (0.2,0.5); 3 (0.5,1.0)
 - $z = 0.1, c = 1$
 - $z = 0.3, c = 2$
 - $z = 0.8, c = 3$

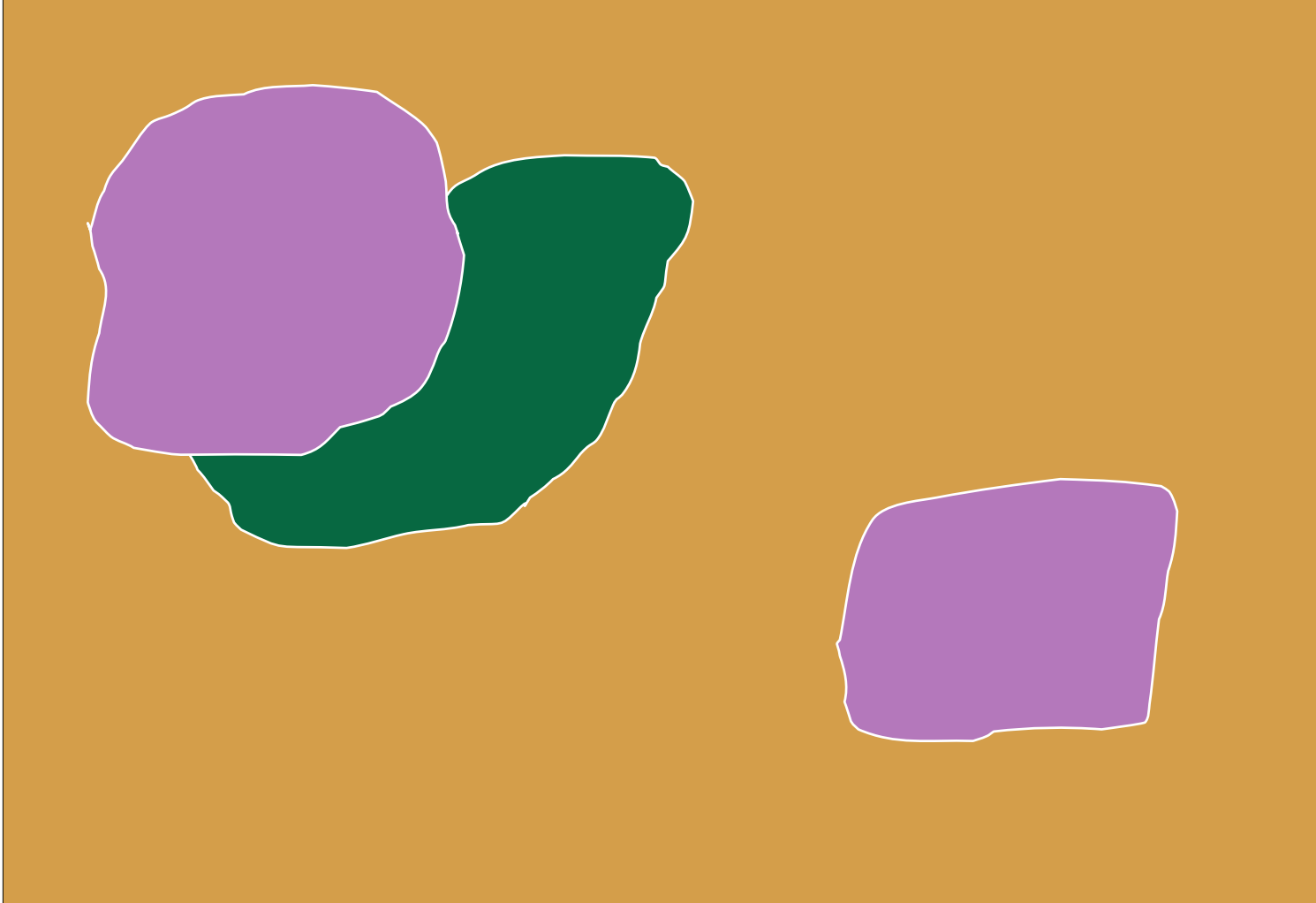
Comparing to criteria

1. Within-polygon variation: yes
2. Topological variation: yes
3. Spatial dependence: yes
4. Generalization: increase cell size, smooth z , smooth P
5. Independent of cell size: yes
6. Invariant under reordering: no



Indicator Kriging

- Assign Class 1, notClass 1
- Among notClass 1, assign Class 2, notClass 2
- Continue to Class $n-1$
 - notClass $n-1$ = Class n

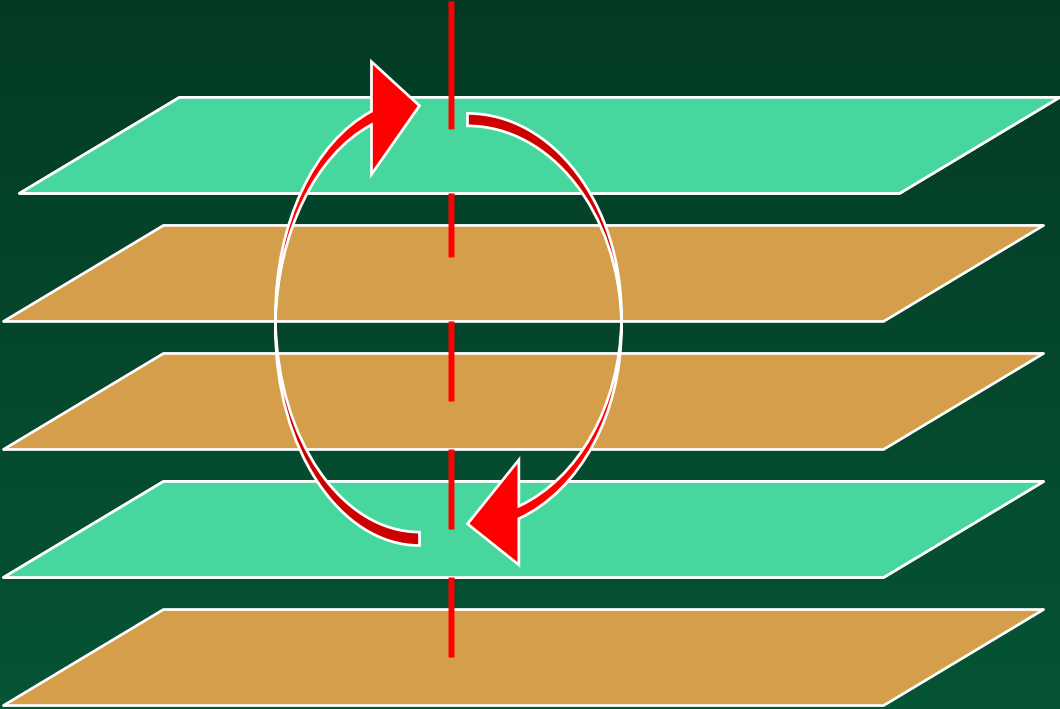


Process-based interpretation

- Class i antecedent to class $i-1$
 - e.g. agriculture invaded by urban
 - e.g. grassland invaded by forest
 - shape of boundary between class i and class $i-1$ determined by class i
 - some applications have inherently ordered classes
 - but in this model all classes are ordered

5. Shuffling across realizations

- Shuffling within realizations unacceptable because of heterogeneity
- Generate N realizations with random assignment
- Establish target spatial dependencies
- Pick random pixel
 - pick random pair of realizations
 - swap if closer to target in both realizations

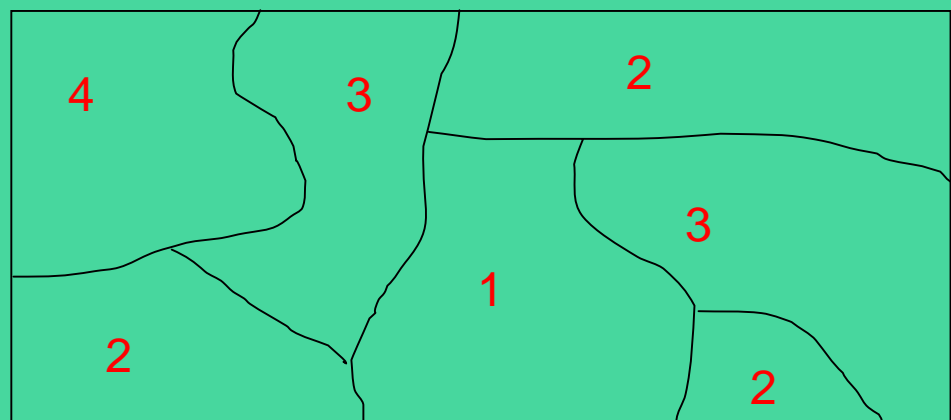
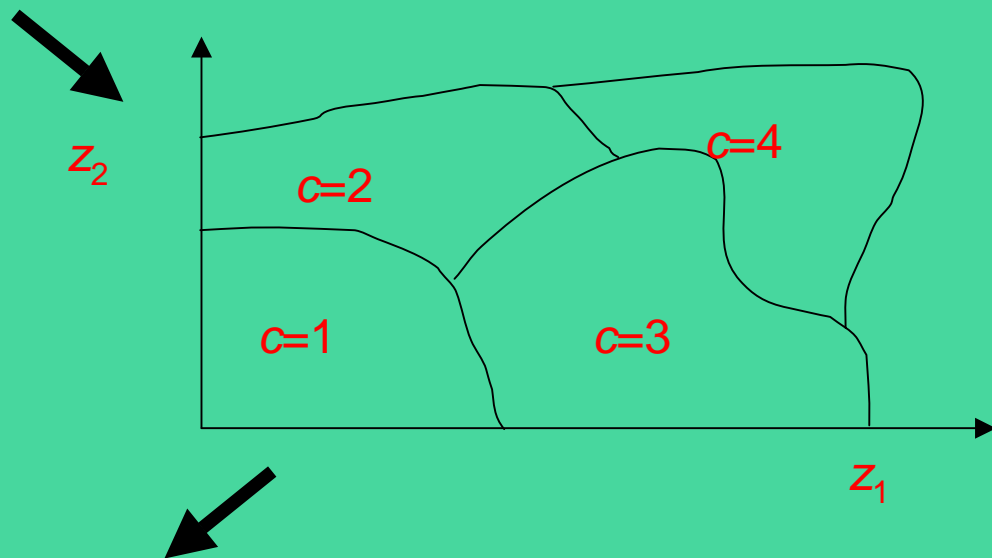
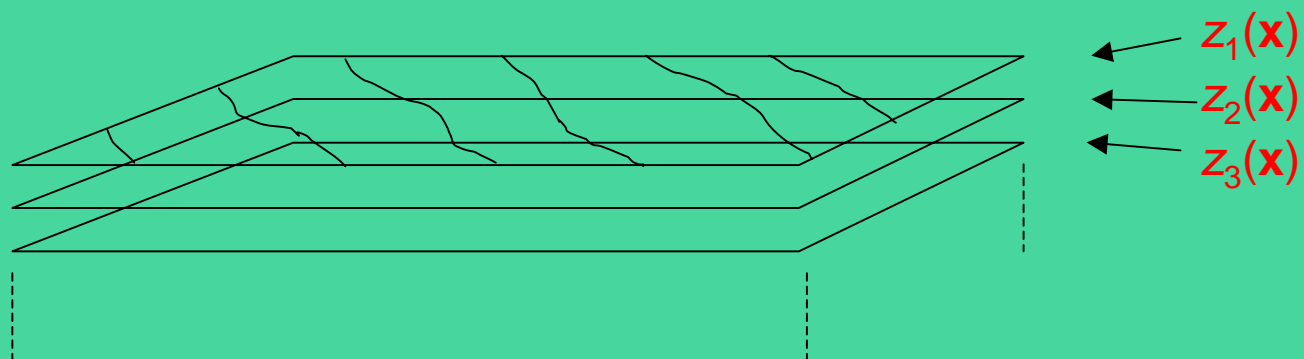


Properties

- No justifying interpretation
 - it works
- Spatial dependence characterized at pixel level
 - no generalization possible, violating 4
- It satisfies all other criteria

6. Phase-space model

- m dimensional "phase" space defined by field variables
 - partition into n regions
- Generate m random fields to locate \mathbf{x} in phase space
- Assign \mathbf{x} to one of n classes
 - compare classifiers
- Goodchild and Dubuc (1987)



Properties of the model

- No specification of $P(\mathbf{x})$
 - two versions of the model
- Independent generation of z in each realization
 - no memory between realizations
 - constant proportions
- Fix z and generate distortions in each realization
 - memory determined by z not by P
 - varying proportions
 - size of distortion determines amount of variation between realizations

Properties of the model

- Only classes adjacent in phase space can be adjacent geographically
- Classifiers provide obvious basis
 - but how to calibrate variances, covariances of random fields?
 - how to calibrate in other cases?
 - model is over-specified
 - but strongly motivated by process
- All criteria satisfied
 - generalization by smoothing z , coarsening phase-space classification

Conclusions

- Understanding of uncertainty should be process-based
 - phase space
 - ordinal field
- Spatial dependence and topological variation are critical
 - for applications
 - missing in the simpler models
- Some useful methods
 - shuffling most practical
 - phase space most satisfying